
Subject: Attempt to call undefined method: 'IDLITSYMBOL::IS3D'
Posted by [Paul Van Delst\[1\]](#) on Wed, 12 Dec 2012 17:06:34 GMT
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Hello,

I'm creating a graphics window and storing the id in a hash like so:

```
gref[tag] = WINDOW( WINDOW_TITLE=tag, $  
                    DIMENSIONS = [600,800] )
```

I then do a bunch of plotting and legend-ing in that window using the /CURRENT keyword.

The "gref" variable is passed out of my procedure so that, if I decide to modify the plots (e.g. zoom, add arrows, text, whatever) interactively, I can still save it. I've done this in the past and it has always worked fine.

Now when I try to do it I get an error:

```
IDL> gref['afn'].save,'afn.png',height=800  
% SAVE: Attempt to call undefined method: 'IDLITSYMBOL::IS3D'.  
% Execution halted at: $MAIN$
```

Has anyone seen this error before? Or explain it to me? I can find anything in the IDL help about either the object (IDLITSYMBOL) or the method (IS3D)

Thanks for any info.

cheers,

paulv

p.s. IDL> print, !version
{ x86 linux unix linux 8.2 Apr 10 2012 32 64}