Subject: Re: fonts in coyote graphics: how to replicate supermongo?
Posted by David Fanning on Mon, 10 Dec 2012 22:02:10 GMT

sdjohnson.mail@gmail.com writes:

> I was wondering if it is possible to use routines in Coyote graphics to create postscript output
with a font other than the default. In particular, I would really like the text in my plots to have the
same font as those of supermongo.
>
> Does anyone know how to do this?

What font is that? There is no restriction on which
font you use in your PostScript file when you use
Coyote Graphics routines. Here is how you would make
an output file using the FreeStyle Script font, if you
have it installed on your machine:

```
cgWindow_SetDefs, PS_TT_FONT='FreeStyle Script', PS_FONT=1
cgPlot, cgDemoData(1), XTitle='Time', YTitle='Signal', /Window
cgControl, Output='freesytle_example.ps'
```

Cheers,

David

--
David Fanning, Ph.D.
Fanning Software Consulting, Inc.
Coyote's Guide to IDL Programming: http://www.idlcoyote.com/
Sepore ma de ni thue. ("Perhaps thou speakest truth.")