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Subject: Re: Physical constants in IDL with !CONST

Posted by [chris\\_torrence@NOSPAM](#) on Thu, 20 Dec 2012 17:02:32 GMT

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Hi Ben,

Yes, using some sort of object is a possibility.

But, not to throw out a bombshell, but... what if we were to change !C to be the constant? It's currently used for some very old (stupid) purpose like holding the min/max index from the last call to min/max.

Does anyone have any code that relies on this?!

-Chris

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