
Subject: You ever wonder why....

Posted by [Phil Williams](#) on Fri, 21 Feb 1997 08:00:00 GMT

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1) The default method for congrid is nearest neighbor sampling but the default method for rebin is bilinear interpolation?

2) When you convert numbers on machines that need their bytes swapped this isn't handled by long, float, etc.?

Any others out there?????

BTW, it looks like I must be an inDUHvidual as well. Not only is the answer to my phantom question "Why not use randomu?", but I just overwrote real data with my phantom data!!!! :-(

Phil

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Imaging Research Center another man spills..."

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