Subject: Re: convert_coord & overplotting across multiple widget draw windows
Posted by havok2063 on Thu, 10 Jan 2013 02:48:18 GMT
View Forum Message <> Reply to Message

Thanks. Saving the !p state did the trick. I have two related questions.

1.) Is there an easy way to erase the previous over-plotted lines without re-plotting the whole window?

2.) How would you suggest combining a single left-click to "click and plot something" and a left-click drag a rubber-band box to create a window to zoom in on the plot?   I was thinking of putting the "click+plot" on a left button release event and have the box drawing on the motion, with a condition on release that if the new mouse coords are different than the old, then it's not a single click..so do the box thing and zoom.

On Wednesday, January 9, 2013 8:40:07 PM UTC-5, David Fanning wrote:
> Brian Cherinka writes:
>
>
>
>> I should also add that on subsequent clicks, the new item is still plotted in the 2nd window even though the over-plotting is breaking in the first window.
>
>
>
> The first rule of widget programming is to know which window you are
>
> drawing your graphics into. WSET is your friend here, and you should use
>
> it in any event handler that includes graphics commands. :-)
>
>
>
> Cheers,
>
>
>
> David
>
>
>
>
>
>
>
>
> --
>
> David Fanning, Ph.D.

\>
\> Fanning Software Consulting, Inc.

\>
\> Coyote's Guide to IDL Programming: http://www.idlcoyote.com/

\>
\> Sepore ma de ni thue. ("Perhaps thou speakest truth.")