On Wednesday, January 16, 2013 7:05:48 PM UTC+1, David Fanning wrote:
> David Fanning writes:
>
>> Ah, thank you. I was trying "create AVI movie". And, the only time I
>
>> think "Hershey" is if I'm craving a snack.
>
>
> Alas, even finding the right page doesn't improve my opinion of the
>
> documentation. In the AVI example, they "cleanup" the IDLffVideo object
>
> with this command:
>
>   videoObj.CleanUp
>
> When I call that method (IDL 8.2.1), I get this error message:
>
>   % Lifecycle methods cannot be called in this context.
>
> To destroy the object and release the file, I have to do this:
>
>   Obj_Destroy, videoObj

Hi David,

that's normal. Init/Cleanup can be called directly only from the Init/Cleanup method of a subclass.
This is in the docs :-) (under 'The Object Lifecycle')

regards,
Lajos