
Subject: Re: Some questions of efficiency when matching items in lists

Posted by [Matt Francis](#) on Fri, 01 Feb 2013 01:15:19 GMT

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On Friday, 1 February 2013 11:59:16 UTC+11, Craig Markwardt wrote:

> On Thursday, January 31, 2013 7:05:40 PM UTC-5, Bogdanovist wrote:

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>> I have a couple of questions about how to efficiently match items in lists. There are two operations that are done many thousands of times in my processing and are causing a bottleneck. Even small improvements would be welcome.

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> For your first question, the obvious thing is that you are reading and writing a file for every operation. File I/O is slow. If you can, keep your values in memory and only write them out when necessary. At the very least, only rewrite your file when you have to; otherwise just /APPEND to the end.

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> For your second question: if DATA_ADD has a small number of elements then you are probably doing the best that you can do. You might check out MATCH or MATCH2 in the IDL astronomy library, which have been optimized for cross-matching a lot of elements. Another possibility is to create a hash table indexed by time; this has the benefit of rapid access, but you lose the ability to perform vector operations upon the whole table.

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> Craig

Thanks for the info, unfortunately I can't store the values in memory as each write to file occurs during a separate 'run' of the processing software, which is fired off regularly from the cron (linux machine).

For the second part I'll checkout MATCH and MATCH2, sounds like I'll have to profile carefully to make sure it's quicker. Indeed data_add has typically less than 100 elements, so maybe it will be no quicker. Thanks again.
