
Subject: Re: IDLgrPolygon unexpected result

Posted by [David Fanning](#) on Thu, 28 Feb 2013 13:51:41 GMT

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Dick Jackson writes:

```
> Mesh_Obj, 1, verts, conn, FltArr(n, 2), P1=x ; Provide X values, receive verts and conn
> verts[1, n:n+n-1] = y ; Set the desired Y values for the plot shape
```

Wow! That is an *extraordinary* parsing of the MESH_OBJ documentation.
On par with the best legal minds in the world. I'm impressed. I've read
it over 10 times just this morning, and I'm *still* convinced it says do
this:

```
Mesh_Obj, 1, verts, conn, FltArr(n, 2), P1=x, P2=y
```

Which, of course, doesn't work at all.

Just out of curiosity, how long did you puzzle over this before the
scales fell from your eyes? :-)

Cheers,

David

--

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thue. ("Perhaps thou speakest truth.")
