Subject: Re: IDLgrPolygon unexpected result Posted by DavidF[1] on Wed, 27 Feb 2013 19:48:55 GMT

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On Wednesday, February 27, 2013 12:43:00 PM UTC-7, nata wrote:

> So, any ideas David? >

>

> I am not sure to understand what are you saying... right hand - left hand rules.. if you see the values of the X vertices, they are increasing, from 0 to 1.

> That should be ok from my point of view. I tried to use a smaller set of vertices and it works. I am missing something here...

Well, I tried this:

x=[0,1.0,reverse(x)]y=[0,0.0,reverse(y)]cgPLOT, x, y, /XS, /YS, color='red' cgcolorfill, color='blue', x, y poly=OBJ\_NEW('IDLgrPolygon',x,y) XOBJVIEW, poly

And this doesn't work either. :-)

Don't know. Sorry.

David