Subject: how to revert to 8-bit color? Posted by Mark Fardal on Mon, 03 Mar 1997 08:00:00 GMT

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Hi,

I tried using IDL on the spiffy new Sun Ultra-1 here. All is fine, except IDL insists on using 24-bit color for the plotting window, and since I depend on a particular color table this is quite annoying. I stuck

idl.gr_visual: PseudoColor

in my .Xdefaults, and also issued the command

device,pseudo_color = 8

before creating a window. Neverthelsess, help,/device shows

Display Depth, Size: 24 bits, (1280,1024)

Visual Class: DirectColor (5)

Bits Per RGB: 8

Physical Color Map Entries (Used / Total): 256 / 256

Colormap: Private, 16777216 colors. Translation table: Bypassed plus other stuff. And yes, 8-bit color is supported on this display according to xdpyinfo.

What am I doing wrong?

Thanks, Mark Fardal University of Colorado