Subject: Re: Multiple cgMap Plots in a cgWindow
Posted by David Fanning on Mon, 11 Mar 2013 17:53:29 GMT
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David Fanning writes:

> You are not doing anything wrong. You are just not doing what I do. ;-)

I meant to elaborate on this a little bit. I find I'm not using !P.Multi
much anymore. I tend to use cgLayout because it gives me a great deal
more control over the locations of the multi-plots, the gap spacing, the
outside spacing, etc. It is just a lot more powerful and easy to use.
Plus, it makes it easy to include things like color bars and other
annotations with contour and image plots. This is generally hard to do
with !P.Multi.

You will see me using this a lot in the example plots in the Coyote Plot
Gallery:

   http://www.idlcoyote.com/gallery/index.html

Cheers,

David

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Coyote's Guide to IDL Programming: http://www.idlcoyote.com/
Sepore ma de ni thue. ("Perhaps thou speakest truth.")