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Subject: Re: plot and contour inconsistency

Posted by [David Fanning](#) on Sun, 10 Mar 2013 15:46:58 GMT

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Jeremy Bailin writes:

> Hmmp. I'd call that a bug, personally - you shouldn't be able to  
> over-ride explicit fill settings just by changing the parameters of what  
> would get filled. Certainly not if it doesn't say so in the documentation!

Yes, and there will be no chance of this getting fixed, so I think you are just going to have to learn to live with it. If it is something you need badly, I could fix it in cgContour (by undefining C\_Spacing if either of the fill keywords was set). Let me know.

Cheers,

David

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David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thue. ("Perhaps thou speakest truth.")

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