
Subject: Re: cgPlotS and cgColorBar issues
Posted by [allisonjaynes](#) on Fri, 15 Mar 2013 21:01:32 GMT
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I should note that, for the cgPlotS problem, it does NOT draw A twice over in the normal IDL display (take out all the /Window and /AddCMDs). There, it plots A once and then B over top, as one would expect.
