Subject: Re: TOTAL() and NaNs, again Posted by ben.bighair on Tue, 26 Mar 2013 02:06:31 GMT

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Hi,

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On Monday, March 25, 2013 5:30:30 PM UTC-4, Fabien wrote:
 Dear IDLers,
>
  I know my problems with NaNs do bother just my little person. Maybe I am
  the only one having crappy data to deal with, or I am the only one using
>
  NaNs to mask out things in my 3D data arrays... Anyways, I'll try to
>
  make this is my last post about NaNs.
>
>
  I've been complaining lately about MEAN throwing a math error in this case:
  IDL> array = [!VALUES.F_NAN, !VALUES.F_NAN]
  IDL> print, MEAN(array, /NAN)
>
>
        -NaN
>
  % Program caused arithmetic error: Floating illegal operand
>
>
  I think, personally, that the result of mean in this case should be a
  NaN, and that this should not throw a math error. Because, afterwards,
>
> if I do:
  IDL> print, (array[0] + array[1]) / 0.
>
         NaN
>
>
>
  This is an ugly divide by zero but there is no math warning here. But
>
  the problems comes from TOTAL:
```

```
>
 IDL> print, TOTAL(array, /NAN)
       0.00000
>
 And of course:
  IDL> print, TOTAL(array, /NAN) / TOTAL(FINITE(array))
>
        -NaN
>
  % Program caused arithmetic error: Floating illegal operand
>
>
  To be honest, this is described in the Doc: "Since the value NaN is
  treated as missing data, if Array contains only NaN values the TOTAL
 routine will return 0."
>
>
  But I don't see why it is so. This is not coherent with what one would
 expect TOTAL to do: the sum of all the elements in the array...
>
>
> Anyone to convince me that TOTAL() *has* to return 0 in this case?
Well, it seems to be conventional...
http://en.wikipedia.org/wiki/Empty_sum
Cheers,
Ben
```