Subject: Re: cursor command Posted by Russell Ryan on Wed, 03 Apr 2013 13:52:38 GMT View Forum Message <> Reply to Message

On Tuesday, April 2, 2013 1:04:49 PM UTC-4, gpet...@ucsc.edu wrote:

> Can you use the cursor command on a 2d contour map?

Ok. So now I think I know what's wrong. You want to draw a contour plot, then select a line, then have it plot the profile along that line. Got it. Well, I suppose a line is given by either two points: (x1,y1) and (x2,y2) or by a slope-intercept pair (m,b). Of course it's easy to convert between the two, but since you'e asked about cursor, I suppose we should use the two xy pairs.

Here's the pseudocode. 1. plot the contour. 2. click once to get one point. 3. click a second time to get the other point. 4. draw the profile 5. Goto 2 or quit. Here's some IDL code ;step 0 read the image img=dist(200) sz=size(img,/dim) the size of the image :step 1. draw the contour window,1,retain=2,xsize=400,ysize=400 contour, img ;number of the line plot npoints=100 start a while loop so we can "goto" step 2 ;save the current state of the mouse button. this is generally :a good habit anytime you modify or test the system variables mousebutton=!mouse.button & !mouse.button=0 print, 'right click to quit' while !mouse.button ne 4 do begin :double cheek that the window is set to the main one. wset,1 print, please click on one point. cursor,x1,y1,3,/data if x1 lt 0 || y1 lt 0 || x1 gt sz(0) || y1 gt sz(1) then begin print, 'first point is off the image.'

goto, skip

endif

```
print, 'please click on a second point.'
 cursor,x2,y2,3,/data
 if x2 lt 0 || y2 lt 0 || x2 gt sz(0) || y2 gt sz(1) then begin
   print, second point is off the image.'
   goto, skip
 endif
 ; okay at this point, we have the two x,y pairs
 ;over plot the line
 oplot,[x1,x2],[y1,y2],line=1
 ;now extract the contour (via Fanning's webpage)
 xloc=x1+(x2-x1)*findgen(npoints)/(npoints-1)
 yloc=y1+(y2-y1)*findgen(npoints)/(npoints-1)
 line=interpolate(img,xloc,yloc)
 ;now create a second window for the plot
 window,3,retain=2,xsize=400,ysize=400
 plot,line
 ;set the window back to the first (in case you want to do it again)
 wset,1
 skip:
endwhile
;if here, menas you quit. so lets uset the mousestate
!mouse.button=mousebutton
```