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Subject: Re: CURSOR equivalent in cgWindow

Posted by [Jeremy Bailin](#) on Wed, 03 Apr 2013 04:15:30 GMT

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On 4/2/13 12:33 PM, Coyote wrote:

> You can turn widget events on for the cgWindow and handle those events yourself. See the keywords to `cgcmd_window__define`, the object that is at the heart of the cgWindow wrapper.

>

> David

>

Aha! I can definitely hack something together with that. Thanks.

-Jeremy.

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