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Subject: IDLgrView question

Posted by [Russell Ryan](#) on Tue, 02 Apr 2013 17:57:29 GMT

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Hi gang,

I've been developing this GUI to display/process images and I'm using the object-oriented graphics. Everything is going great, but I'd like to set the background of the View to be a repeating image or pattern. I know I can set it to a flat color (I'm using [192,192,192] so it blends in with the standard IDL GUI background), but I'd like to do something like a series of diagonal lines (so it's more obvious where the image boundary is). I'm imagining something like polyfill with /line\_fill set, but obviously it must be integrated into the OOGs. I know about the IDLgrPattern object which I could set to an IDLgrPolygon, but then every time I pan/zoom the image I'd have to reset the position/size of the polygon. That seems pretty tedious, and I was hoping there was a better way...

Any ideas on how to do this?

Thanks!

Russell

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