Subject: Re: Segfault opening graphics window
Posted by russell.grew on Fri, 05 Apr 2013 02:45:19 GMT
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Search the comp.lang.idl-pvwave archives for libX11.so.6

Also http://www.idlcoyote.com/misc_tips/segfault.html

Cheers.

On Thursday, April 4, 2013 5:19:50 PM UTC+11, ran...@gmx.org wrote:
> On Thursday, April 4, 2013 12:28:26 AM UTC+2, santo...@gmail.com wrote:
>
>> Dear Alan and Richard,
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>> Try this:
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>> Run IDL in Software Rendering mode, by starting IDL in this way:
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>> idl -IDL_GR_X_RENDERER 1
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>>
>
>> idlde -IDL_GR_X_RENDERER 1
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>
>> Cheers,
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>> Fernando
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>> Exelis VIS
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> Dear Fernando,
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>
> Thank you very much for your response. I ran the command, but unfortuately, the error remains. As soon as I try to create a window, IDL aborts.
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>
> IDL> window
>
> idl: brw_program.c:261: brwInitFragProgFuncs: Assertion `functions->ProgramStringNotify == _tnl_program_string' failed.
>
> Aborted (core dumped)
>
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> I saw some hints on the web that this error might be related to direct rendering. I have an Ivy Bridge Graphics card, running the intel driver with GLX Version: 3.0 Mesa 8.0.4 .
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> Do you have any other ideas?
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>
> Thanks again!
>
> Cheers,
>
> Richard