
Subject: object serialization in IDL?

Posted by [markb77](#) on Thu, 11 Apr 2013 13:38:12 GMT

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Hi,

I have a standalone IDL application that is composed of a number of objects (for example, window object and several image objects). I would like to be able to save the state of the whole application, and then restore it again later. Does anyone know of a good tutorial for doing this? I guess it would involve the SAVE and RESTORE methods, or some other form of object serialization..?

thanks,
Mark
