
Subject: Re: cgArrow Solid keyword with a cgWindow
Posted by [seanelvidge](#) on Fri, 19 Apr 2013 10:01:21 GMT
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On Thursday, 18 April 2013 14:54:46 UTC+1, David Fanning wrote:
> I do notice that this works correctly, if you use the WINDOW keyword, as
> the documentation specifies, rather than the ADDCMD keyword, which is
> not defined for this routine. :-)
>

I tried to use the /WINDOW keyword, (as the documentation specifies ;)) first, but I found that the plotted arrow appears in a new cgWindow rather than the current one. That is (using Revision 1200 of the SVN repo, before your latest update):

```
cgWindow,'cgPlot',INDGEN(10),/NoData  
cgArrow, 2, 2, 5, 5, /Data, /WINDOW
```

Which isn't what I was after, but since you say this works correctly perhaps I am doing something wrong.

David Fanning wrote:
> David Fanning writes:
> By the way, I do recommend people read the documentation. It's often
> enlightening. ;-)

It's always enlightening :)

I just tried the new cgArrow (Revision 1201), but now I can't get any of the arrow to plot in the cgWindow, using /AddCmd or /WINDOW. Perhaps it is what I am doing, since I couldn't get it to work in either revision? Here is an example:

```
cgWindow, 'cgPlot', INDGEN(10), /NoData  
cgArrow, 2, 2, 5, 5, /Data, /AddCmd  
cgArrow, 2, 2, 5, 5, /Data, /Window
```

Both those cgArrow commands plot an arrow in a new Window rather than in the existing cgWindow.

Any suggestions?

Thanks,

Sean.
