
Subject: Re: cgArrow Solid keyword with a cgWindow
Posted by [David Fanning](#) on Thu, 18 Apr 2013 15:47:17 GMT
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David Fanning writes:

> So, I'm just saying it's complicated. I do my best. ;-)

By the way, I do recommend people read the documentation. It's often enlightening. ;-)

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>
Sepore ma de ni thue. ("Perhaps thou speakest truth.")
