Subject: Re: how to initialize a projection from its specification? Posted by natha on Wed, 17 Apr 2013 16:58:42 GMT

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Hi David,

I will take a look to your routine cgWarpToMap, it could be a solution to my problem. On the other hand, I would like to be able to initialize the map structure from the information I provided in the link. Is it possible? If so, I will be able to use MAP_PROJ_IMAGE and get the analytical solution.

Thank you, Bernat