
Subject: Re: high quality videos with idlffvideowrite?
Posted by [George.millward](#) on Thu, 25 Apr 2013 19:10:45 GMT
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On Thursday, April 25, 2013 11:43:44 AM UTC-6, Andrew Magill wrote:

> My favorite source for 'kitchen sink' builds of FFmpeg is <http://ffmpeg.zeranoe.com/builds/>
>
>
>
> FFmpeg is constantly being worked on and updated, but they only increment that number in the
libraries' filenames when they make a change that would make them incompatible with older
versions. So unfortunately you do have to stick with an older version for now, but the next release
of IDL will use a much newer version.
>
> I think this one (from Jan 2012) ought to work for you:
>
> <http://ffmpeg.zeranoe.com/builds/win32/shared/ffmpeg-git-01fcbdf-win32-shared.7z>
>
> I developed your version of IDLffVideoWrite with FFmpeg 0.8.3, which came around Sept 2012.
>
>
>
> I really wish we could distribute files like that so you didn't have to go through all this, but video
technology is a minefield of copyright and patent issues and there's a lot of features in there we
just can't distribute.
>
>
>
> I'm not sure why your videos wouldn't be working in Quicktime Player. If you're using one of
the lossless presets, it may not support those files. You might try out VLC Media Player
(<http://www.videolan.org/>) just to see that the files are valid- VLC is remarkably good about being
able to play just about anything you throw at it.
>
>
>
> -Andrew Magill
>
> ExelisVIS

Andrew

I do have the '01fcbdf' build (from zeranoe) - so that's correct - but I'm using the win64 (shared)
versions. That's because I'm using idl64. That's correct yeh ? I realize your limitations with this
are due to the licensing issues - not your fault. This is a bit of a side project for me right now - so
my progress is a little slow - but I'll figure something out.

David is right, video is staggeringly frustrating. What I think is needed is some solid examples of
creating the 'needed' formats. To me these would be:

video for powerpoint presentations (both windows and Mac)
video for iToys (phone ipad etc.)
video for HDTV 1920 * 1080
video for internet (html 5?)

Anyhow, thanks for your help,

George.
