
Subject: Re: the problem for GPULIB+IDL
Posted by [fanchao.lyu](#) on Mon, 06 May 2013 23:45:46 GMT
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On Monday, May 6, 2013 11:55:46 PM UTC+8, Mike Galloy wrote:

> On 5/6/13 7:43 AM, fanchao.lyu@gmail.com wrote:
>
>> After I restarted my computer, it is working now. And the @gpu_test
>
>> got a 36X speed up.
>
>>
>
>> Thank you very much for your newly released GPULib 1.6, Mike. And I
>
>> also appreciate Haje for your suggestion.
>
>>
>
>> Thank you all.
>
>>
>
>> But there is a problem, after I run several different demos, there
>
>> will be a error occurred. And there is always an error when I run
>
>> transform3d_demo. I am trying to figure them out.
>
>
>
> What graphics card do you have? GPUINIT prints out information about
>
> your graphics card when it is run.
>

Hi, Mike,

Here are the information got from "gpunit":

```
"GPULib Free 1.6.0 (Revision: 2601)
Graphics card: GeForce GT 640, compute capability: 3.0, memory: 841 MB available, 1023 MB
total
CUDA version: 5.0
MAGMA version: 1.3.0
Checking GPU memory allocation...cudaSuccess"
```

>

> Mike
>
> --
>
> Michael Galloy
>
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>
> Modern IDL: A Guide to IDL Programming (<http://modernidl.idldev.com>)
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