
Subject: Re: the problem for GPULIB+IDL

Posted by [Michael Galloy](#) on Mon, 06 May 2013 15:55:46 GMT

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On 5/6/13 7:43 AM, fanchao.lyu@gmail.com wrote:

- > After I restarted my computer, it is working now. And the @gpu_test
- > got a 36X speed up.
- >
- > Thank you very much for your newly released GPULib 1.6, Mike. And I
- > also appreciate Haje for your suggestion.
- >
- > Thank you all.
- >
- > But there is a problem, after I run several different demos, there
- > will be a error occurred. And there is always an error when I run
- > transform3d_demo. I am trying to figure them out.

What graphics card do you have? GPUINIT prints out information about your graphics card when it is run.

Mike

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Modern IDL: A Guide to IDL Programming (<http://modernidl.idldev.com>)

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