
Subject: Re: the problem for GPULIB+IDL
Posted by [fanchao.lyu](#) on Mon, 06 May 2013 13:42:11 GMT
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After I restarted my computer, it is working now. And the @gpu_test got a 36X speed up.

Thank you very much for your newly released GPULib 1.6, Mike.
And I also appreciate Haje for your suggestion.

Thank you all.

But there is a problem, after I run several different demos, there will be a error occurred. And there is always an error when I run transform3d_demo.
I am trying to figure them out.

On Saturday, May 4, 2013 12:04:59 AM UTC+8, Mike Galloy wrote:

> On 5/2/13 9:03 PM, fanchao.lyu@gmail.com wrote:

>

>> Thank you.

>

>> The version of Windows is Win7-64bit.

>

>> The CUDAToolkit 4.2 could be used on my system.

>

>> And I have signed up for the free download of GPULib 1.6.

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> Great, let me know how that works!

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>> after 3 days~~~~

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> Just to clarify that "3 days" message, you have to download GPULib in

>

> the next 3 days (less now), not after 3 days.

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>

>

> Mike

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> --

>

> Michael Galloy

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- > www.michaelgalloy.com
 - >
 - > Modern IDL: A Guide to IDL Programming (<http://modernidl.idldev.com>)
 - >
 - > Research Mathematician
 - >
 - > Tech-X Corporation
-