
Subject: Re: the problem for GPULIB+IDL
Posted by [fanchao.lyu](#) on Mon, 06 May 2013 05:01:28 GMT
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I tried the latest released GPULib 1.6 and the IDL8.2-64bit on my 64bit Windows7 system with CUDA 5.0, but the message I got from running "gpunit" is:

```
"  
IDL> gpunit  
GPULib Emulation 1.6.0 (Revision: 2601)  
% GPUINIT: using CPU IDL emulation  
% CUDAGETDEVICEPROPERTIES: Error loading sharable executable.  
          Symbol: IDL_Load, File = C:\Program Files\Tech-X\GPULib 1.6.0\lib\gpulib.dll  
          %1 is not a valid Win32 application  
% Contact support@txcorp.com for help with installation  
"
```

I still do not know how to fix this....

On Saturday, May 4, 2013 12:04:59 AM UTC+8, Mike Galloy wrote:

```
> On 5/2/13 9:03 PM, fanchao.lyu@gmail.com wrote:  
>  
>> Thank you.  
>  
>> The version of Windows is Win7-64bit.  
>  
>> The CUDAToolkit 4.2 could be used on my system.  
>  
>> And I have signed up for the free download of GPULib 1.6.  
>  
>  
>  
> Great, let me know how that works!  
>  
>  
>  
>> after 3 days~~~~  
>  
>  
>  
> Just to clarify that "3 days" message, you have to download GPULib in  
>  
> the next 3 days (less now), not after 3 days.  
>  
>  
>  
> Mike  
>  
> --  
>
```

- > Michael Galloy
- >
- > www.michaelgalloy.com
- >
- > Modern IDL: A Guide to IDL Programming (<http://modernidl.idldev.com>)
- >
- > Research Mathematician
- >
- > Tech-X Corporation
