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Subject: Re: dialog\_pickfile bug?

Posted by [David Fanning](#) on Sun, 05 May 2013 11:22:55 GMT

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superchromix writes:

>  
> hmm....  
>  
> It seems that this problem goes away if the /WRITE keyword is  
> specified.....  
>  
> At least that's a temporary solution, as long as you're writing files.  
>  
> This would seem to indicate that it's not a Windows bug, however...  
> more likely something to do with IDL?  
>  
> Perhaps a 5-minute bug fix for ExelisVis ?

You would think so, but here is what happened the last time we discussed it. (I see you participated in the discussion.)

\*\*\*\*\*

> On Wednesday, December 12, 2012 8:31:41 AM UTC-7, David Fanning wrote:  
>  
> Good point. But, if you are just looking for stocking  
> stuffers, here is a problem that I think might take  
> you five minutes to fix (since you do it correctly  
> in other parts of the code) that makes it difficult  
> to write professional looking interfaces for IDL  
> programs. I bring it up because someone asked me  
> about it, again, yesterday. I've been reporting the  
> problem since IDL 6.4, at least.  
>  
> [http://www.idlcoyote.com/widget\\_tips/nameclip.php](http://www.idlcoyote.com/widget_tips/nameclip.php)  
>  
>  
> Well, bad news David. I spent a day looking at this, and it turns out  
> to be a Microsoft Windows vendor bug. Sorry.  
  
> -Chris  
> ExelisVIS

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David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thue. ("Perhaps thou speakest truth.")

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