Posted by Haje Korth on Fri, 03 May 2013 12:37:56 GMT

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Looks like you used the IDL version with the wrong bit-tage. Have you tried this on 32-bit IDL version. On 64-bit OS this is hidden away under the "Tools" menu.

On Thursday, May 2, 2013 11:03:18 PM UTC-4, fanch...@gmail.com wrote:
> Thank you.
>
> The version of Windows is Win7-64bit.
>
> The CUDAToolkit 4.2 could be used on my system.
>
> And I have signed up for the free download of GPULib 1.6.
>
> after 3 days~~~~
>
>
>
> Thank you very much.
>
>
>
> On Friday, May 3, 2013 1:51:02 AM UTC+8, Mike Galloy wrote:
>
>> On 5/2/13 1:06 AM, fanchao.lyu@gmail.com wrote:
>
>>
>
>>> Hi, Mike
>
>>
>
>>> this is the results got from the "IDL> print, !error_state.msg"
>
>>
>
>>>
>
>>
>
>>> CUDASETDEVICE: Error loading sharable executable.
>
>>
>
>>>   Symbol: IDL_Load, File = C:\Program Files\Tech-X\GPULib\lib\gpulib.dll

>

>>

>

>>> %1 is not a valid Win32 application

>

>>

>

>>>

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>>

>

>>> Thank you for your help.

>

>>

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>>

>

>> Could be an incompatibility between Windows versions. What version of

>

>>

>

>> Windows are you using?

>

>>

>

>>

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>

>> In any case, I would give the GPULib 1.6, released yesterday, a try and

>

>>

>

>> see if that just fixes the problem. For more information, see:

>

>>

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>>

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>>

>

>>   http://www.txcorp.com/home/gpulib

>

>>

>

>>

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>
>> Downloads start here:
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>
>>   http://www.txcorp.com/get-gpulib-software
>
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>> Mike
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>> --
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>> Michael Galloy
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>> www.michaelgalloy.com
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>> Modern IDL: A Guide to IDL Programming (http://modernidl.idldev.com)
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>> Research Mathematician
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>> Tech-X Corporation