Subject: Re: Bug? Hash and System Variable Posted by SonicKenking on Mon, 03 Jun 2013 01:31:55 GMT View Forum Message <> Reply to Message

Thanks for the responses. So it is most likely a Bug.

I did find a workaround in case anyone is interested. A hash variable is essentially a pointer. Also the bug seems only affect system variable. So following workaround works.

defsysv, '!SOME_SYS_VAR', hash() a_normal_var = !SOME_SYS_VAR a_normal_var['A'] = 1 print, !SOME_SYS_VAR end