Subject: Re: how to revert to 8-bit color?
Posted by Phil Williams on Tue, 04 Mar 1997 08:00:00 GMT
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Mark Fardal wrote:
>
> Hi,
>
> I tried using IDL on the spiffy new Sun Ultra-1 here. All is fine,
> except IDL insists on using 24-bit color for the plotting window,
> and since I depend on a particular color table this is quite annoying.
> I stuck
> idl.gr_visual: PseudoColor
> in my .Xdefaults, and also issued the command
> device,pseudo_color = 8
> before creating a window. Neverthelsess, help,/device shows
> Display Depth, Size: 24 bits, (1280,1024)
> Visual Class: DirectColor (5)
> Bits Per RGB: 8
> Physical Color Map Entries (Used / Total): 256 / 256
> Colormap: Private, 16777216 colors. Translation table: Bypassed
> plus other stuff. And yes, 8-bit color is supported on this display
> according to xdpyinfo.
>
> What am I doing wrong?
>

Are your .Xdefaults getting loaded?

At the UNIX prompt try

unix% xrdb -query

to see if they made it into the db. If not then merge them into the db
by

unix% xrdb -merge ~/.Xdefaults

Good luck,
Phil

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