
Subject: Re: calligraphic font

Posted by [David Fanning](#) on Tue, 21 May 2013 17:28:33 GMT

[View Forum Message](#) <> [Reply to Message](#)

David Fanning writes:

> No joy whatsoever, even after restarting IDL, etc., etc. :-(

I think it is time to retire again. I'm not having ANY luck today.

It finally dawned on me this might be a problem with how PS_Start works. Sure enough, I can get the calligraphy font if I read my own documentation and set the PostScript file up like this:

```
ps_start, tt_font='Brush Script MT Italic', font=1, 'tester.ps'  
cgplot, cgdemodata(1), title='This is a Callegraphy Font'  
ps_end, /png
```

So, I guess it works OK. Just more work needed in PS_Start, I guess.

I suppose the real problem is that there is no way I know of to obtain the current true-type font programmatically, and I want to use true-type fonts in PS_Start, so I define a default one. Humm. :-(

Cheers,

David

--

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thue. ("Perhaps thou speakest truth.")
