Subject: Way to Edit Coordinates Graphically?
Posted by Cherrie Kong on Tue, 04 Jun 2013 08:17:44 GMT

Dear all,

I've selected a series of coordinates (x,y) by clicking around an ROI using the CURSOR and WHILE (!MOUSE.button NE 4)... (as per example in CURSOR documentation). Is there a way to use these coordinates again (e.g. in the next section of a 3D stack) in a way that allows me to modify (e.g. by click and drag) the existing coordinates to better fit the object/ROI (which changes ever so slightly in z)?

I would like to avoid having to select the ROI again (from scratch) as this is time-consuming - this is supposed to be an initial look at the data...

Many thanks for your help in advance.

Kind regards,
Cherrie