Subject: Re: the problem for GPULIB+IDL Posted by fanchao.lyu on Mon, 06 May 2013 13:43:15 GMT

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After I restarted my computer, it is working now. And the @gpu_test got a 36X speed up.

Thank you very much for your newly released GPULib 1.6, Mike. And I also appreciate Haje for your suggestion.

Thank you all.

But there is a problem, after I run several different demos, there will be a error occurred. And there is always an error when I run transform3d_demo.

I am trying to figure them out.

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On Saturday, May 4, 2013 12:04:59 AM UTC+8, Mike Galloy wrote:
> On 5/2/13 9:03 PM, fanchao.lyu@gmail.com wrote:
>> Thank you.
>> The version of Windows is Win7-64bit.
   The CUDAToolkit 4.2 could be used on my system.
>> And I have signed up for the free download of GPULib 1.6.
>
>
  Great, let me know how that works!
>
>
>
   after 3 days~~~~
>>
>
>
  Just to clarify that "3 days" message, you have to download GPULib in
>
  the next 3 days (less now), not after 3 days.
>
>
 Mike
>
>
>
> Michael Galloy
>
```

- > www.michaelgalloy.com
- > > Modern IDL: A Guide to IDL Programming (http://modernidl.idldev.com)
- > Research Mathematician
- > Tech-X Corporation