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Subject: Re: A possible bug in IDL 8.2.3

Posted by [Haje Korth](#) on Thu, 13 Jun 2013 20:53:27 GMT

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Congratulations on your prediction, wish you were wrong!

On Thursday, June 13, 2013 4:31:39 PM UTC-4, David Fanning wrote:

> Haje Korth writes:

>

>

>

>> This bug is so bad, it virtually breaks all my codes. So I am doing what I have never done in almost 30 years of using IDL, which is to roll back to an older version. So v8.2.2 it is until the next release.

>

>

>

> Let's see, I think I predicted that the function graphics system is so

>

> complicated that fixing one thing would inevitably have to break

>

> something else. Let's hope whatever it is in next release doesn't affect

>

> your work. ;-)

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> Cheers,

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> David

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> David Fanning, Ph.D.

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> Fanning Software Consulting, Inc.

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> Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

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> Sepore ma de ni thue. ("Perhaps thou speakest truth.")

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