
Subject: Re: structure length in files

Posted by [David Fanning](#) on Tue, 18 Jun 2013 15:31:28 GMT

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Helder writes:

> [Short summary: When IDL writes structures in unformatted binary data files, what size will the resulting file have, that described by `n_tags(Example1,/LENGTH)` or `n_tags(Example1,/DATA_LENGTH)?`]

>
> I was just looking at the length/size of a structure. I'm reading data from a file and using structures looking like this:

>
> Example1 = {Field1: 0 ,\$; Integer, 2 byte
> Field2: 0 ,\$; Integer, 2 byte
> Field3: 0 ,\$; Integer, 2 byte
> Field4: 0 ,\$; Integer, 2 byte
> Field5: 0ULL } ; Unsigned Long64, 8 byte

>
> Example2 = {Field1: 0 ,\$; Integer, 2 byte
> Field2: 0 ,\$; Integer, 2 byte
> Field3: 0 ,\$; Integer, 2 byte
> Field4: 0 ,\$; Integer, 2 byte
> Field5: 0ULL ,\$; Unsigned Long64, 8 byte
> Field6: 0 } ; Integer, 2 byte

>
> When I look at it using the help command with `/structure`, I get:
> IDL> help, example1, example2, /struct

>
> ** Structure <edbf6a0>, 5 tags, length=16, data length=16, refs=1:
> ...
> ** Structure <104d4de0>, 6 tags, length=24, data length=18, refs=1:
> ...

>
> What is bothering me is that the addition of a field in the second structure results in an increased length (24 bytes) for a data length of 18 bytes. In the first example, the length is the same as the "data length". [the origin of this is probably filling the structure up to multiples of 8 bytes...]

> The same results can be obtained using `n_tags` with the `/length` and `data_length` keywords.
>

> So, reading the `n_tags` documentation, it seems like the `Data_length` is constant (machine independent) and the `length` is machine dependent (as in 32-64 bit and other things).

>
> However, my question:
> I noticed that when I read structures, the sizes are the expected "data_length" (machine independent). When IDL writes, what size will I have to expect: "length" or "data_length"?

Donno. Why don't you write one and find out? You can check the file size

with FSTAT.

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thue. ("Perhaps thou speakest truth.")
