
Subject: Re: Plot colors

Posted by [David Fanning](#) on Thu, 20 Jun 2013 15:52:27 GMT

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Mats Löfdahl writes:

> OK, so you're no better than me... :o)

Yes, that's what I'm saying. :-)

> But I can't help thinking that there should be a better way. Something
> like picking colors that are evenly distributed in some color space and
> at the same distance from white? I don't know. I think I can handle
> thinking about gray scale pretty well but colors are trickier.

Well, I do tend to prefer the number 6 values in the Brewer color tables as plot colors (these are on the right-hand side of `cgPickColorName`, to the right of the column of beige colors, "red6", "pbg6", "ygb6" etc.). These are probably constructed from an HSV color scheme along the lines you suggest.

Cheers,

David

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David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Seperre ma de ni thue. ("Perhaps thou speakest truth.")
