
Subject: Re: Speeding up data crunching using IDL_IDLBridge with asynchronous execution

Posted by [natha](#) on Wed, 10 Jul 2013 17:40:16 GMT

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Wow, this is a MAJOR bug! now I see what you mean....

I've spent a lot time developing a library to allow parallel computing under IDL and now I realize that there is a bug that causes memory problems. f**k !

Thank you for pointing it out. What is the bug report error and how can we know if in a future version this will be solved?

Thank you Russell to share this,
natha
