
Subject: Re: Speeding up data crunching using IDL_IDLBridge with asynchronous execution

Posted by [Phillip Bitzer](#) on Wed, 10 Jul 2013 18:46:24 GMT

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Just to throw another data point out there:

```
IDL> print, !VERSION
```

```
{ x86_64 darwin unix Mac OS X 8.2.2 Jan 23 2013    64    64}
```

I am losing memory at every iteration. Including Nata's code seems to leak even more memory. And setting NOWAIT, well, Russell wasn't kidding when he said it was worse.
