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Subject: Re: Speeding up data crunching using IDL\_IDLBridge with asynchronous execution

Posted by [David Fanning](#) on Wed, 10 Jul 2013 19:08:50 GMT

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Chip Helms writes:

```
> o = obj_new('IDL_IDLBridge')
> o->Cleanup
```

This is too friggin' weird!

```
IDL> o = obj_new('IDL_IDLBridge')
IDL> print, obj_valid(o)
1
IDL> o->Cleanup
IDL> print, obj_valid(o)
0
```

Not suppose to be possible to do that. :-)

But, I can even do it with my own objects:

```
IDL> obj = cgMap()
IDL> print, obj_valid(obj)
1
IDL> obj -> Cleanup
IDL> print, obj_valid(obj)
0
```

What next!?

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thue. ("Perhaps thou speakest truth.")

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