
Subject: Re: Speeding up data crunching using IDL_IDLBridge with asynchronous execution

Posted by [dpmc07](#) on Thu, 11 Jul 2013 19:47:23 GMT

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Hi All,

I think the IDL bridge timers aren't destroyed correctly. You could try running this when you all the children have finished doing their stuff.

pro clear_idl_timers

```
annoying = widget_info(/managed)
for i = 0, n_elements(annoying)-1 do $
  if widget_info(annoying[i],/event_pro) eq 'IDL_IDLBRIDGETIMER_EVENT' then $
    widget_control,annoying[i],/destroy
```

end

Cheers,
Dan Perera
