Subject: Re: IDL 8.2, read pixel value along a surface
Posted by David Fanning on Mon, 22 Jul 2013 17:38:06 GMT

topratingblogs@gmail.com writes:

> Are there still people answering queries on this forum topic? I posted a question below hoping
to get help

People generally answer questions if they know the answer or only have
to spend a couple of minutes researching it. Questions that don't get
answers are either (1) so general as to be meaningless, (2) too
difficult to answer in a couple of paragraphs, (3) require 3-4 hours of
uncompensated research time, or (4) are easily answered by the person
asking the question if they spend five minutes with the on-line help. I
think your question probably falls in one or more of the latter
categories. :-(

Sample code and/or evidence that the person asking the question has at
least tried something generates more sympathy. For example, how have you
tried to read your image? What kind of image is it? What in the heck is
an "Impervious Surface Image"? Most of us, I think, have no idea what
exactly you want from us, but fear we will be stuck in a quagmire if we
get involved. :-)

Cheers,

David

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Coyote's Guide to IDL Programming: http://www.idlcoyote.com/
Sepore ma de ni thue. ("Perhaps thou speakest truth.")