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Subject: Re: Thickness of /box\_axes?

Posted by [David Fanning](#) on Wed, 24 Jul 2013 12:32:22 GMT

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AMS writes:

> I was excited to see this reply as I'd had a similar problem to Rob and never found a good way to get around it. (I ended up having to make individual files for each plot and glue them together, as the axes were a reasonable thickness with only one plot-per-file.) However, Fabien, from IDL help it looks like your solution only works in IDL 8 and higher--is there a way you know of to do this in IDL 7.1?

You could use the THICK keyword on cgMap\_Grid.

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thue. ("Perhaps thou speakest truth.")

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