Subject: Re: Char thickness in cgimage Posted by Fabzi on Fri, 09 Aug 2013 07:34:09 GMT

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Hi,

On 08/09/2013 09:11 AM, dave poreh wrote:

> How could we change, font type, and axis width in CGs please?

I personnally never needed to change fonts but I assume that cgSet\_TTFont would be a good place to start.
I don't understand what you mean with "axis width"...

Cheers