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Subject: Re: Why Output Keywords Fail in cgWindow  
Posted by [David Fanning](#) on Mon, 12 Aug 2013 12:25:05 GMT  
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Fabien writes:

```
> I think it is more related to the use of _EXTRA keywords, isn't it?  
>  
> IDL> help, _EXTRA={MEMORY:1, OUTPUT:mem_out}  
> % HELP: Expression must be named variable in this context: <STRING  
> Array[1]>.  
> % Execution halted at: $MAIN$
```

Yes, it is related to the use of the \_EXTRA keyword. Without saving every keyword explicitly, and then calling it explicitly, there is no way to recover the keyword value from Call\_Procedure.

I could, of course, do something like this for a handful of graphics commands (say, the Coyote Graphics commands), by turning the graphics commands into objects. But, I envisioned cgWindow as a program that could work with *any* IDL graphics command, even those that I didn't write.

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>  
Sepore ma de ni thue. ("Perhaps thou speakest truth.")

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