Subject: Re: Keyboard/Input focus: MS windows vs linux
Posted by Paddy Leahy on Thu, 15 Aug 2013 02:10:40 GMT
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On Thursday, 15 August 2013 02:13:09 UTC+1, David Fanning wrote:
> I'd say you were probably hosed. But, this seems a little clunky to
>
> mean, and I'd do this another way. I'd store the graphics state in the
>
> user value of the draw widget. Then, at the time you make the draw
>
> widget the current graphics window to draw into it, restore it's graphic
>
> state. That way it is always ready to go when you want to use it.
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>
> Cheers,
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> David
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> --
>
> David Fanning, Ph.D.
>
> Fanning Software Consulting, Inc.
>
> Coyote's Guide to IDL Programming: http://www.idlcoyote.com/
>
> Sepore ma de ni thue. ("Perhaps thou speakest truth.")

That's more or less what I do. The problem is not getting the right graphics state for the widget, it is restoring the previous state when I go back to the IDL command line. If that doesn't happen, random plots tend to scrawl all over the widget instead of going to a normal graphics window. Obviously I could use WSET, TVLCT etc on the command line if necessary, or just remember to click on the widget if I happen to run the cursor over it, but that's clunky and shouldn't be necessary (and isn't, under linux).