
Subject: Re: Question about projection for Google Earth
Posted by [timothyja123](#) on Mon, 19 Aug 2013 05:04:30 GMT
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> The map coordinate object cgImage2KML needs is the one that describes
> the image you are trying to display. This image will then be warped into
> the map projection required for display on Google Earth. From your
> previous post, I assume you would make the map coordinate object like
> this:
>
> `;;;mapStruct = MAP_PROJ_INIT(117 , /GCTP, limit=limit)`
> `mapCoord = cgMap(117, /GCTP, LIMIT=limit)`

Hi David,

Again thanks for your reply but I think you are missing the part I'm having trouble with. I understand how your functions work. The problem is I can not create the image in the 117 GCTP format to begin with.

From my first post:

"The problem is that my lon/lat values contain a different number of values and Map_Proj_Forward() is complaining about this. Why do they need to be the same? My overlay is a rectangular shape rather than a square why can this not be handled? "

The code in my first post is what I WANT to be able to do but can't. Maybe I should have tried to be more clear.
