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Subject: Re: Maximum number of keywords?

Posted by [Matthew Argall](#) on Tue, 20 Aug 2013 18:44:49 GMT

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I have been using the same technique as in cgZPlot. cgZPlot has too few keywords to cause this problem. cgContour and cgImage have many keywords in addition to those defined in cgGraphicsKeywords... My solution thus far has been to not use the Z[\*] graphics keywords in an attempt to shorten the list.

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