
Subject: Re: Maximum number of keywords?

Posted by [David Fanning](#) on Tue, 20 Aug 2013 19:37:17 GMT

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Matthew Argall writes:

> Is Call_Procedure used behind the scenes when keywords are inherited?

Call_Procedure!? Sorry, Coyote kept bumping into me as I was typing. I think it is probably a limitation of the keyword inheritance mechanism, which cgContour uses. I'm just guessing though. I think if you are passing keywords by reference, a keyword string is created. I wouldn't be surprised if this is the culprit here.

But, really, I'm working on about five other things today, so I don't have a whole lot of attention on this particular topic. :-)

Maybe later today I can think about it more.

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thue. ("Perhaps thou speakest truth.")
