
Subject: Re: Navigating AVIRIS Images

Posted by [David Fanning](#) on Tue, 20 Aug 2013 19:47:14 GMT

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David Fanning writes:

```
> Display your image and navigate it.  
>  
> cgDisplay, Aspect=image, 800, 800  
> cgImage, image  
> cgMap_Continents, Map=map, Color='red6'  
> cgMap_Grid, Map=map, Color='blu6'
```

Forgot to set the position on the map object. Do this before you call
cgMap_Continents, etc.

```
map -> SetProperty, Position=[0,0,1,1]
```

Cheers,

David

--

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thue. ("Perhaps thou speakest truth.")
